

# Call Me Moab // Expenses

Ryan Pierce

#	Item	Description	Amount	Paid
<b>Contractors</b>			<b>\$11,450</b>	
1	Colin Hodgson	2nd Camera Operator	1000	Partial
2	Jacob Strain	Animator	600	No
3	Anis Aboulhacene	Illustrator	650	Yes
4	Tory Jordan	Colorist	2000	No
5	Ridgeline Sound	Audio Engineer	7200	No
<b>Music</b>			<b>\$2,800</b>	
6	Artist	Royalty Free Music Provider	600	Partial
7	Audio Network	Royalty Free Music Provider	800	Yes
8	Audio Network	Royalty Free Music Provider	400	No
9	Arliss Nancy	Band	500	No
10	American Aquarium	Band	500	No
<b>Software and Equipment</b>			<b>\$3,800</b>	
11	Adobe Suite	Main Editing Software	1400	Yes
12	Topaz Labs	Addition Editing Software	300	Yes
13	Film Equipment	Owned and Rented	2000	Yes
14	Caret Film Co	Hard Drive Services	100	Yes
<b>Travel</b>			<b>\$1,500</b>	
15	Flights and Fuel		1500	Yes
<b>Miscell Fees</b>			<b>\$180</b>	
16	Deadhorse Entry Fee		60	Yes
17	Filming Permits		120	Yes
<b>Ongoing Development</b>			<b>\$2,050</b>	
18	Flyers and Posters		250	No
19	Ads		500	No
20	Social Media Marketing		500	No
21	Film Festival Entry Fees		800	No
<b>TOTAL</b>			<b>\$21,780</b>	

(Please note, this total does not account for any of my time)